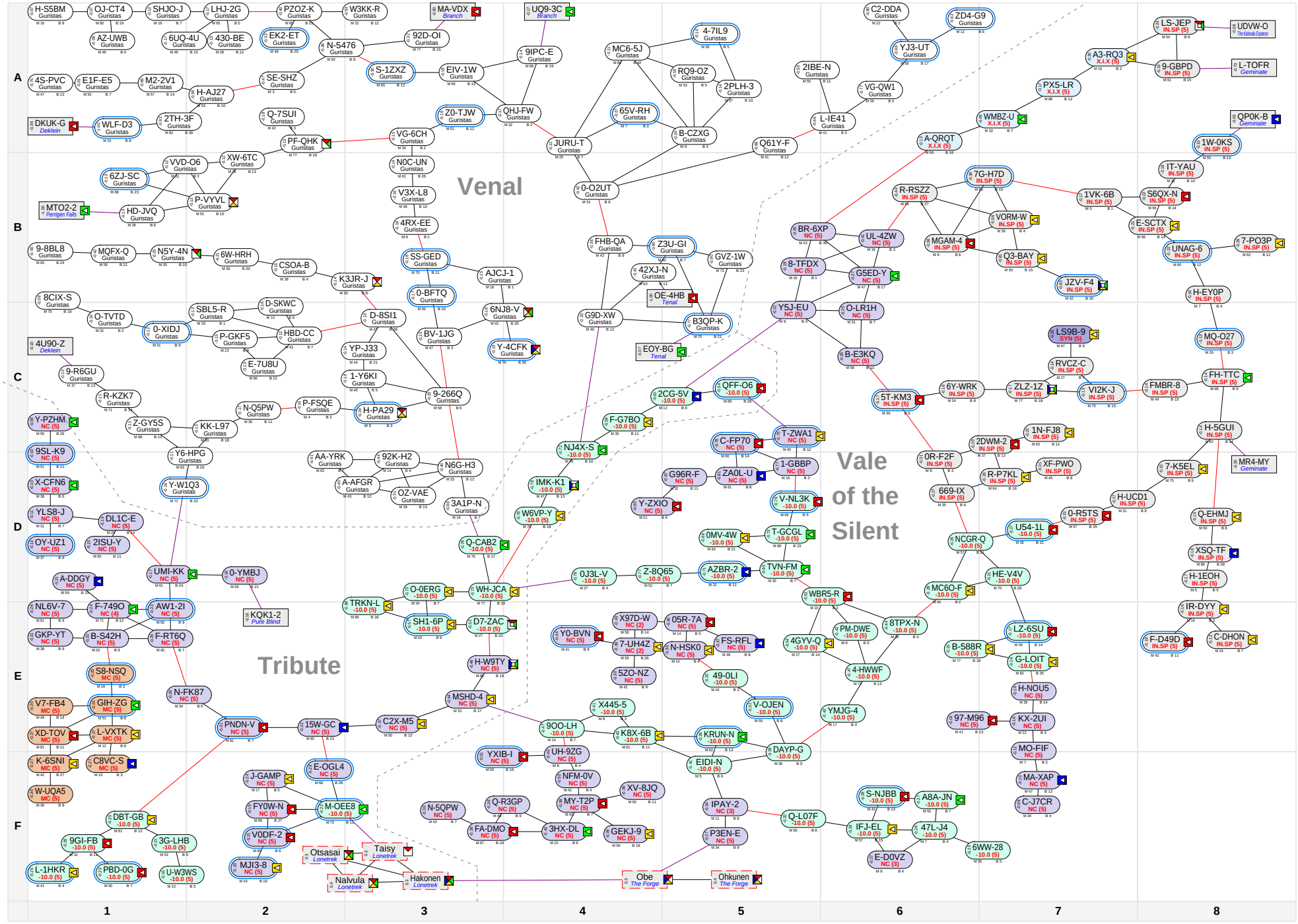# *Tribute/Vale/Venal Tactical Map*